



KNOWLEDGE ORGANISER

YEAR 3/YEAR 4

KEY VOCABULARY

Passing: Moving the ball from player to player.

Touch-tackle: A non-aggressive touch on the ball carrier, below the shoulders.

Tackle-triangle: Three defending players involved in the tackle.

Evasion: Using footwork to beat an opponent.

Scoring: A try which is worth one point.

Onside: After a touch-tackle, being closer to your try line than the tackle triangle, behind the backfoot of the tackle-triangle.

RULES

Passing: Must not be forwards, that is, towards the try line you are aiming to score on.

Touch-tackle: Must be below the shoulders, after which you need to form a tackle triangle.

Rip-and-pass: After a touch-tackle, the ball carrier turns, and the next attacker must grab the ball and pass or kick within three steps.

How to score: While in possession of the ball, touch it down over the try line.

SKILLS

Passing: Look at the target and then push the ball towards the target, with the hands following through to the target.

Evasion: Change direction or speed to avoid being touched.

DECISION-MAKING

How to outwit an opponent: Use evasion and passing to disorganise a defender.

Attack: Go forward to space, penetrate the defensive line, recycle the ball from the touch-tackle.

Defence: Deny time and space for the attackers, turnover the ball by making seven touch-tackles or intercepting the ball.

KNOWLEDGE

How it relates to 15-a-side rugby:

In attack, rugby is about going forward where there are no defenders, so T1 Rugby promotes passing the ball to space, and if touch-tackled, then favours teams who reorganise and play quickly.

VALUES

Teamwork: Play for the team

Respect: Value everyone involved

Enjoyment: Play to enjoy the game

Discipline: Be honest, fair and uphold the rules

Sportsmanship: Play to win but not all costs



KNOWLEDGE ORGANISER

YEAR 5/YEAR 6

KEY VOCABULARY

Passing: Moving the ball from player to player.

Touch-tackle: A non-aggressive touch on the ball carrier, below the shoulders.

Tackle-triangle: Three defending players involved in the tackle.

Knock on: The ball is spilled forward.

Scoring: A try which is worth one point.

Onside: After a touch-tackle, being closer to your try line than the tackle triangle, behind the backfoot of the tackle-triangle.

Scrum: Three players binding together standing opposite three bound players from the other team.

RULES

Passing: Must not be forwards, that is, towards the try line you are aiming to score on. Forward passes and knock-ons lead to a scrum.

Touch-tackle: Must be below the shoulders, after which you need to form a tackle triangle.

Rip-and-pass: After a touch-tackle, the ball carrier turns and the next attacker must grab the ball and pass or kick within three steps.

How to score: While in possession of the ball, touch it down over the try line.

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YEAR 7/YEAR 8

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Rip-and-pass: After a touch-tackle, the ball carrier turns and the next attacker must grab the ball and pass or kick within three steps.

How to score: While in possession of the ball, touch it down over the try line.

Kicking: Can kick anywhere, but players cannot contest for the ball in the air. Any kick that goes directly into touch means a free pass 2m infield in line with where the ball was kicked.

SKILLS

Passing: Look at the target and then push the ball towards the target, with the hands following through to the target.

Evasion: Change direction or speed to avoid being touched.

Kicking: Drop onto the foot, with the toe pointing towards the target.

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Set-piece: Exploit spaces from scrums and lineouts.

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YEAR 9/YEAR 10

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Knock on: The ball is spilled forward.

Scoring: A try which is worth one point.

Onside: After a touch-tackle, being closer to your try line than the tackle triangle, behind the backfoot of the tackle-triangle.

Scrum: Three players bound together standing opposite three bound players from the other team.

Lineout: Three players from each team line up 1m apart and 2m in from the side. The ball is thrown into the attacking team.

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