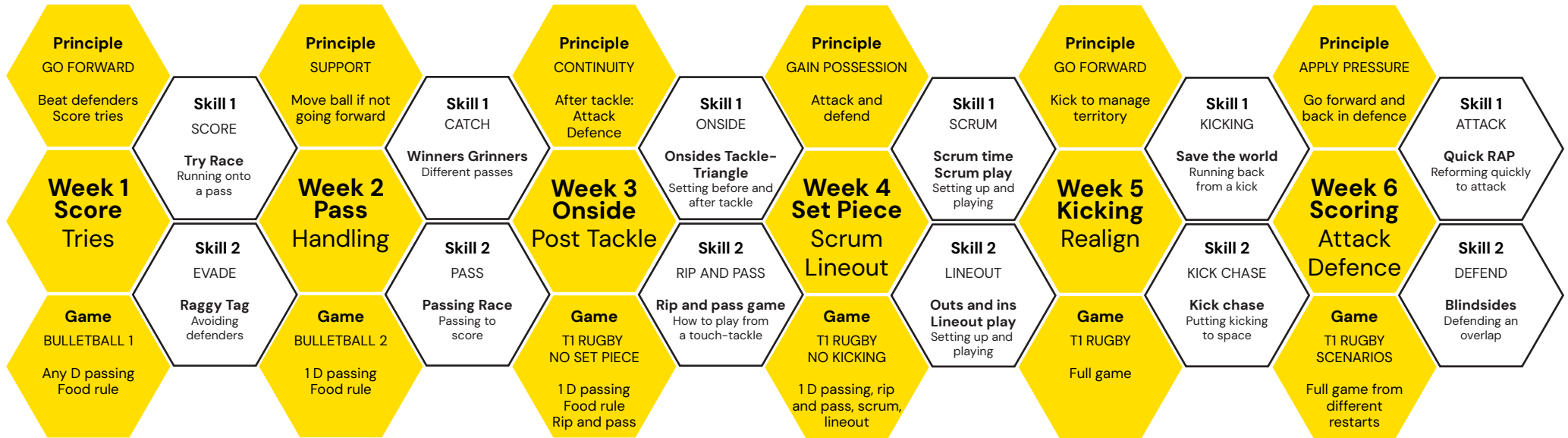
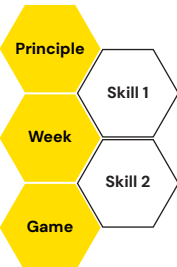


## BULLETBALL TO T1 RUGBY



**Principle**  
Key theme for week and how it fits into playing T1 Rugby



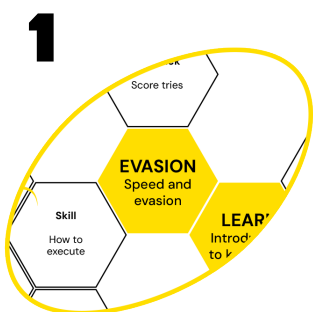
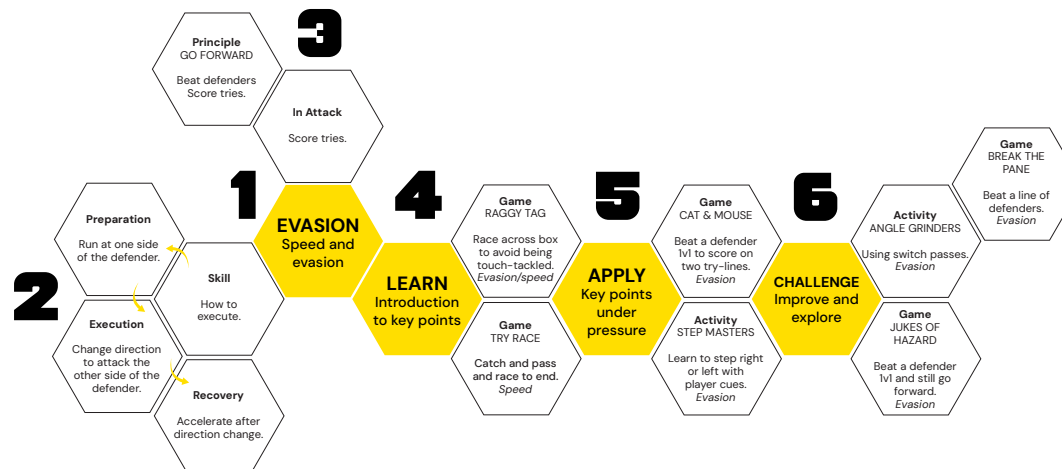
**Skill 1 and 2**  
The two skills for the week focus and a suggested activity

**Game**  
Suggested game to build on the skill

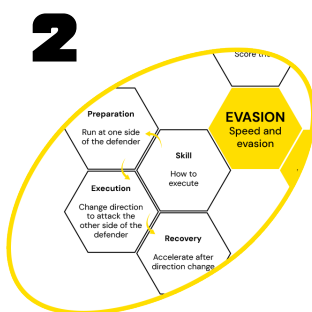
**Bulletball:** A version of the game of touch rugby.  
**Food rule:** Dropped ball doesn't matter if it is picked up within five seconds.  
 Any direction passing to start. Defenders cannot intercept the ball.

## EXPLAINER

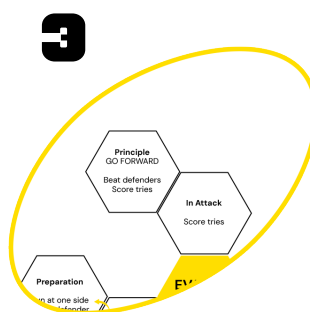
## STAGES OF THE MAP



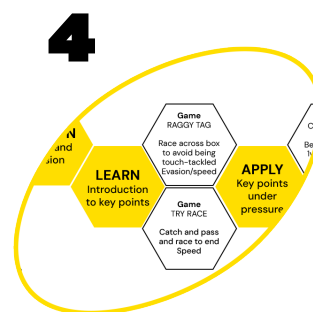
**1**  
The skill  
And the key terms



**2**  
The skill execution  
PE breakdown of skill  
into three stages



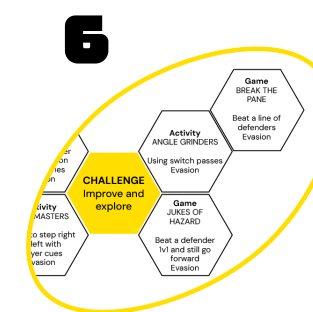
**3**  
T1 Rugby Context  
Attack or defence  
and the principles  
it aligns to



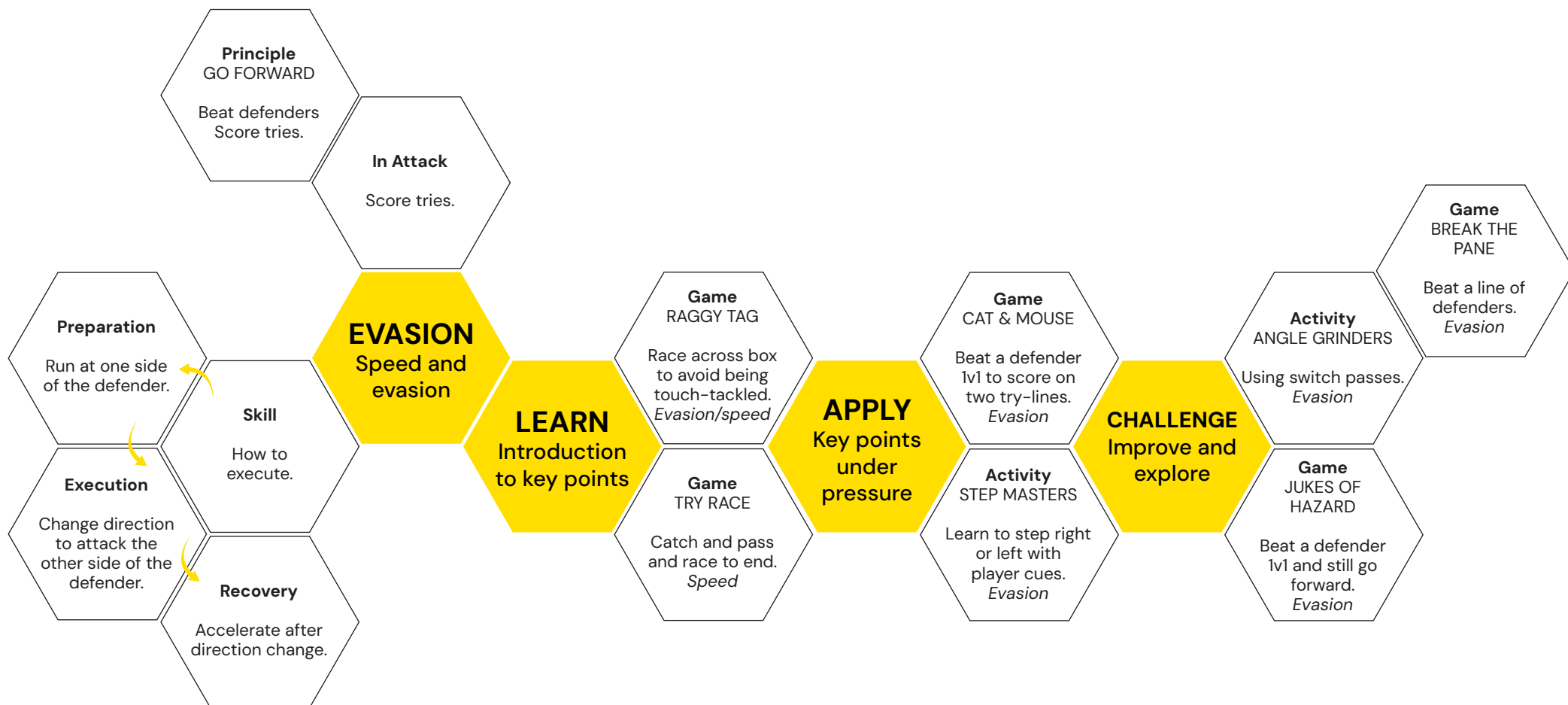
**4**  
Introducing the skill  
Activities to start  
learning the skill



**5**  
Applying the skill  
Activities to develop  
players' understanding



**6**  
Challenge the skill  
Activities to stretch and  
scenarios to explore skill



# CURRICULUM MAP

